

# Ganesan Mahul Vengsar

Pre-Viz/Layout/Unreal Engine (TD)

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Address: London, UK



## PROFILE

- 13+ years of experience in Pre-Production Department as generalist.
- Specialised in Pre-visualisation, Cinematic Designing, Layout and Programming.

## SKILLS

**Primary:** Maya, 3D Max, Unreal Engine, Blender, Motion Builder, Premiere, After Effects, Photoshop, C++, Python

**Libraries:** OpenMaya, maya.cmds, PySide 2

## EXPERIENCE

ZeniMax Online Studio (via. Radical Forge Ltd.) ([Website](#))

**London, UK**

**Cinematic Designer**

Feb 2024 - August 2025

Worked on development of ZeniMax's proprietor game engine for Unannounced Sci-Fi game project. I was sole cine designer for the whole game responsible making in-game cinematics.

**Software:** Maya, Unreal Engine, Python

Framestore ([Website](#))

**London, UK**

**Senior Previs Artist**

Jan 2023 – Feb 2024

Was responsible for making previs, also with my generalist skills, I helped different department to create unreal cinematics, building rigs, pipeline tools during my idle hours.

Feature Film: F1 (2025)

Gladiator (2024)

Doctor Who (2024)

**Software:** Maya, Unreal Engine, Python and C++

Skydance Animation ([Website](#))

**Madrid, Spain**

**Senior Rough Layout TD/Artist**

June 2021 - Jan 2023

As a TD, I was helping rough layout artist by fixing any issues related to shot creation. Also helping creating previs related rigs, effects and tools

Feature Film: Spellbound (2024)

Luck (2022)

Bad Luck Spot! (2022)

**Software:** Maya, Python and C++

Anibrain Digital Technologies ([Website](#))

**Pune, India**

**Lead Previs Artist/Senior Layout TD/Post-Viz Artist**

Aug 2019 - April 2021

Was responsible for doing Previs, VFX layout. Virtual production using unreal engine.

Feature Film: Baahubali Before the Beginning - Unreleased

\* Reference available based on request

[vengsarmahul@gmail.com](mailto:vengsarmahul@gmail.com)

Feature Film: SAS Red Notice (2021)  
Creation of the Gods I: Kingdom of Storms – (2023)  
Holiday on Mars (2020)  
**Software:** Maya, Unreal Engine, Nuke Studio and Python

Prana Studios ([Website](#))

**Lead Previs Artist/ Senior Previs Artist**

Responsible for doing previs for 3D Animation, VFX  
And lots of 180 theatrical Simulator Ride films  
Feature Film: Manikarnika - The Queen of Jhansi (2019)  
Game Cinematic: Spell Break (2020) - A Game Trailer  
Feature Film: Watership Down (2018)  
Tumbad (2018)  
BeatBugs S-3 (2018)  
Hunan: Flight of the Phoenix (2018) - Ride Film  
Kaadan (2021)  
Legend of Oryx (2019) - Ride Film

**Software:** Maya, Unreal Engine, Photoshop, Python

**Mumbai, India**  
June 2017 - July 2019

ImageMaker Advertising Inc. ([Website](#))

**Senior CG Artist (Remote)**

Doing 3D Modelling for Automation and construction industries.

**Software:** Maya, Unreal Engine, Photoshop

**Vancouver, Canada**  
July 2016 - Oct 2016

Transtale Entertainment ([Website](#))

**Previs Supervisor/Artist**

Sole pitch-vis creator a 3D animation film.  
Independent Feature film: The Secret Princess - Unreleased  
**Software:** Maya, Unreal Engine, Adobe Premier, After Effects

**London, United Kingdom**  
Jan 2014 - June 2016

Classical Animated | Glorious Films ([Website](#))

**Rigger**

Creating Character rig and Tools.  
Independent Feature film: The Promise: Birth of The Messiah (2013)  
**Software:** XSI, Motion Builder, JavaScript

**Montreal, Canada**  
June 2013 - Aug 2013

The Third Floor Inc. ([Website](#))

**Previs Artist**

Feature film: X-Men: Days of Future Past (2014)  
**Software:** Maya, Motion Builder, After Effect

**Montreal, Canada**  
Feb 2013 - April 2013

Arista Automation Pvt. Ltd. ([Website](#))

**3D Graphics Animator**

**Software:** 3D Max, V-Ray, After Effects, Photoshop, Illustrator, InDesign, HTML

**Chennai, India**  
Oct 2010 - April 2011

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## EDUCATION

Vancouver Film School

**Post-Graduate, Diploma in 3D Animation and Visual Effects**

**Vancouver, Canada**  
Jun 2011 - July 2012

Anna University

**Undergraduate, Bachelor of Computer Science Engineering**

**Chennai, India**  
Aug 2005 - May 2009

Arena Animation Academy

**Certificate in Digital Film Making & Special FX**

**Chennai, India**  
Feb 2007 - April 2009